

Crystal Maze

Generic Risk Assessment



Hazard	Risk	Who is Affected?	Action Taken	Risk After			Risk Rating
				S	L	T	
Faulty Equipment	Injury due to equipment breaking and hitting participant e.g. bruises, cuts and abrasions	Participants, In2action Staff, Teachers	<ul style="list-style-type: none"> Check equipment prior to and during the session. 	3	1	3	Low
Equipment	Misuse of equipment leading to injuries due to being hit e.g. bruises, cuts and abrasions	Participants, In2action Staff, Teachers	<ul style="list-style-type: none"> Brief participants on the correct usage of the equipment. Remain vigilant to ensure participants are using equipment as briefed. Participants to be adequately spaced out before using equipment. 	3	1	3	Low
Activity equipment	Collisions causing bruises, cuts & abrasion	Participants, In2action Staff, Teachers	<ul style="list-style-type: none"> Place any equipment not in use in a safe area. 	2	1	2	Low
Inflatable - Electric Pump	Faulty pump or misuse of pump causing electrocution	In2action Staff, Participants, Teachers	<ul style="list-style-type: none"> Only Staff Member should operate the pump and be fully trained in how to do so. Remain vigilant and keep all other parties away from the pump Ensure that the cable and pump are kept dry. Pump should be kept upright (lighter pumps may need to be attached to wooden blocks). 	4	1	4	Low
Inflatable - Claustrophobia	Panic attack/short of breath due to participant panicking	Participants	<ul style="list-style-type: none"> Brief participants on what to do if they wish to end their turn. Remain vigilant of participants wishing to stop the activity. Be aware of signs participants may exhibit if they suffer from claustrophobia e.g., nervous on entry, unsure whether to participate, sweating. 	2	1	2	Low

Inflatable - Overheating	Risk of heat exhaustion and dehydration due to being within inflatable	Participants	<ul style="list-style-type: none"> Participants remain in the inflatable for a short period of time Brief participants on what to do if they wish to end their turn. Remain vigilant of participants wishing to stop the activity. 	3	1	3	Low
Participants	Collisions with other participants causing concussion, bruises or abrasions	Participants	<ul style="list-style-type: none"> Ensure participants are spaced apart when activity takes place. Ensure there is good participant control during the session. 	2	1	2	Low
Surfaces	Hard, uneven or slippery surfaces causing slips, trips and falls	Participants, In2action Staff, Teachers	<ul style="list-style-type: none"> Check area for hazards before session. Check participants are wearing suitable footwear unless in the inflatable. Participants briefed to be vigilant when within the inflatable and remove footwear 	3	1	3	Low
Over-exertion	Muscle strains	Participants	<ul style="list-style-type: none"> Ensure a thorough warm-up is carried out prior to the activity starting. 	3	1	3	Low
Weather	Risk of sunburn, heat exhaustion and dehydration; or hyperthermia during activity	Participants, In2action Staff, Teachers	<ul style="list-style-type: none"> Ensure regular water breaks are taken. If it is hot, ensure participants wear sun cream and hats and there is a shaded area available. If it is cold, ensure participants are wearing suitable clothing to keep warm. 	3	1	3	Low
Insufficient warm up	Muscle sprain or strain	Participants	<ul style="list-style-type: none"> All participants must carry out a thorough and appropriate warm up prior to playing games. 	3	1	3	Low
Lost Child	Lack of supervision leading to injuries	Participants	<ul style="list-style-type: none"> During a signed in activity, the Generic Kids Club Operating Policy to be followed for signing in and out, and walkabouts. Carry out regular head counts and remain vigilant at all times. 	3	1	3	Low
Face paints	Allergic reactions causing rashes and skin irritation	Participants	<ul style="list-style-type: none"> Check the medical information forms prior to the session. Check with parents/teachers that it is ok for the participants to have face paint. 	3	1	3	Low