

It's A Knockout

Generic Risk Assessment



Hazard	Risk	Who is Affected?	Risk Before			Action Taken	Risk After		
			S	L	T		S	L	T
Faulty Equipment	Injury due to equipment breaking and hitting participant e.g. bruises, cuts and abrasions	Team	3	2	6	<ul style="list-style-type: none"> All equipment should be checked by the staff member prior to and during the session. 	3	1	3
Equipment	Misuse of equipment leading to injuries due to being hit e.g. bruises, cuts and abrasions	Team	3	2	6	<ul style="list-style-type: none"> Staff member to brief participants on the correct usage of the equipment. Staff member should remain vigilant to ensure participants are using equipment as briefed. Participants to be adequately spaced out before using equipment. 	3	1	3
Activity equipment	Collisions causing bruises, cuts & abrasion	Team	2	2	4	<ul style="list-style-type: none"> Any equipment not in use should be removed from the activity area. 	2	1	2
Body Zorbs	Incorrectly fitted causing injury	Participants	4	2	8	<ul style="list-style-type: none"> Staff member to fit Body Zorbs with a minimum of 10cm distance from the top of the participant's head and the top of the Body Zorb. Staff member to ensure that the harness is correctly adjusted. 	4	1	4
	Collisions with other participants leading to impact and injury	Participants	3	2	6	<ul style="list-style-type: none"> Staff member to brief participants and to ensure that they do not run at speed from a distance towards each other. Staff member to ensure that knee pads are offered and correctly fitted if requested. 	3	1	3
Participants	Collisions with other participants causing concussion, bruises or	Participants	2	2	4	<ul style="list-style-type: none"> Staff member to ensure participants are spaced apart when activity takes place. Staff member to ensure there is good participant control during the session. 	2	1	2

	abrasions								
Surfaces	Hard, uneven or slippery surfaces causing slips, trips and falls	Team	3	2	6	<ul style="list-style-type: none"> Area checked for hazards before session. Participants checked to ensure they are wearing suitable footwear. 	3	1	3
Over-exertion	Muscle strains	Participants	3	2	6	<ul style="list-style-type: none"> Staff member to ensure a thorough warm-up is carried out prior to the activity starting. 	3	1	3
Weather	Risk of sunburn, heat exhaustion and dehydration; or hyperthermia during activity	Team	3	2	6	<ul style="list-style-type: none"> Ensure regular water breaks are taken. If it is hot, ensure participants wear sun cream and hats and there is a shaded area available. If it is cold, ensure participants are wearing suitable clothing to keep warm. 	3	1	3
Insufficient warm up	Muscle sprain or strain	Participants	3	2	6	<ul style="list-style-type: none"> All participants must carry out a thorough and appropriate warm up prior to playing games. 	3	1	3
Lost Child	Lack of supervision leading to injuries	Participants	3	2	6	<ul style="list-style-type: none"> During a signed in activity, the Generic Kids Club Operating Policy to be followed for signing in and out, and walkabouts. Staff member to carry out regular head counts and remain vigilant at all times. 	3	1	3
Face paints	Allergic reactions causing rashes and skin irritation	Participants	3	2	6	<ul style="list-style-type: none"> Staff member to check the medical information forms prior to the session. Staff member to check with parents/teachers that it is ok for the participants to have face paint. 	3	1	3

NB: If the Body Zorb activity is to be used in this session, the generic risk assessment and operating policy for Body Zorbs must be read in conjunction with this document.